# Dynamic Programming III: Segmented Least Squares

#### The Problem

We are given a set of points  $\{p_1 = (x_1, y_2), p_2 = (x_2, y_2), \dots, p_n = (x_n, y_n)\}$  sorted by x-coordinate. Our goal is to fit a (segmented) line to P with least squares error.

What is "error" here? We use square error (SSE) from any line we use. That is, if our line is determined by slope a and y-intercept b, then our SSE would be

$$SSE = \sum_{i=1}^{n} (y_i - ax_i - b)^2.$$

Using calculus, we can derive that this is minimized when we set

$$a = \frac{n\sum_{i} x_i y_i - (\sum_{i} x_i)(\sum_{i} y_i)}{n\sum_{i} x_i^2 - (\sum_{i} x_i)^2} \quad \text{and} \quad b = \frac{\sum_{i} y_i - a\sum_{i} x_i}{n}.$$

But what if we can use as many segments as we want, just with a penalty c for each additional segment? How should we decide on the number of segments, and on what the segments should look like?

Our goal is to partition P into some C contiguous segments with minimal least squares error when there is a penalty c for each segment.

#### Making the Key Observation

The last point  $p_n$  belongs to a single segment which must begin somewhere. Where does it begin? In each case, what does the optimal solution look like?

### Step 1: The Subproblem

Let OPT(i) denote the optimum solution for the points  $p_1, \ldots, p_i$ , and OPT(0) = 0. Let  $e_{j,i}$  denote the minimum error of any line with respect to points  $p_j, \ldots, p_i$  (i.e., find the line using the calculus solution up above).

#### Step 2: The Recurrence

If the last segment of the optimal partition is  $p_i, \ldots, p_n$ , then:  $OPT(n) = e_{i,n} + c + OPT(i-1)$ . Hence

$$OPT(i) = \min_{1 \le j \le i} \{e_{j,i} + c + OPT(j-1)\}.$$

where we use the segment  $p_j, \ldots, p_i$  if and only if  $j \in \text{argmin of the above}$ .

Step 3: Prove that your recurrence is correct. In the optimal solution on i points, i must be in a segment that starts at the  $j \in \text{argmin}$  of the above. OPT(j-1) gives the optimal segmented SSE for the first i-1 points and  $e_{j,i}$  gives the optimal SSE for the segment from j to i, so adding these two error terms plus the penalty of c for using the one additional segment from j to i is the valid cost of this solution. If i instead was in a different segment that started at a different j', then for the same reasons, the cost of this solution would be  $\text{OPT}(j'-1) + c + e_{j',i}$ , but this term did not minimize the above which is why it was not selected, hence it cannot have optimal (minimal) error. Hence the above recurrence is correct.

Step 4: State and prove your base cases. OPT(0) = 0 is enough to get us off the ground. Notice that OPT(1) is then well-defined.

Step 5: State how to solve the original problem. This is once again OPT(n).

#### Step 6: The Algorithm

```
Algorithm 1 SegmentedLeastSquares(p_1, \ldots, p_n)
Input: Set of n points p_1, \ldots p_n.
Initialize memo array M of length n+1 with M[0]=0.

for all pairs j \leq i do

Compute e_{j,i} for the segment p_j, \ldots, p_i
end for

for i=1,\ldots,n do

M[i]=\min_{1\leq j\leq i}\{e_{j,i}+c+M[j-1]\}
end for
return M[n]
```

## Step 7: Running Time

The recurrence optimizes over n things, and we loop over n entries, so filling the memo takes  $O(n^2)$  time. Solving for  $e_{j,i}$  takes O(n) time and there are  $O(n^2)$  pairs of (j,i), so this takes  $O(n^3)$  time, which is the dominant term for the algorithm.

# **Algorithm 2** FindSegments(i)

```
Input: Number of points n.

Initialize memo array M of length n+1 with M[0]=0.

if i=0 then
  return Null

else

Find an j that minimizes e_{j,i}+c+M[j-1]

return the segment \{p_j,\ldots,p_i\} and FindSegments(i-1)
end if
```